JC PARKS

2026 Competitive Baseball League Rules

	8U Coach Pitch	9U Kid Pitch	10U	11U	12U	13U	14U
Max innings or time limit (no new inn. after time expires, new inn. begins after 3rd out)	6 or 1:20	6 or 1:30	6 or 1:30	6 or 1:40	6 or 1:40	7 or 1:40	7 or 1:40
Pitching distance	40	46	46	50	50	54	60' 6"
Base distance	60	65	65	70	70	80	90
Pitcher removed after 2nd mound visit during same inning to same pitcher	N/A	Yes	Yes	Yes	Yes	Yes	Yes
Max runs per half inning	*5, except 6th inn. unlimited	*5, except 6th inn. unlimited	Unlimited	Unlimited	Unlimited	Unlimited	Unlimited
Mercy/run rule (20, 15, 12, 10, or 8 runs after 1, 2, 3, 4, or 5 innings)	20-4, 15-5	Yes	Yes	Yes	Yes	Yes	Yes
Players on defense	9 or 10 (4 OF)	9	9	9	9	9	9
Game ball (2 new/2 used per game, supplied by JC Parks, retrieve foul balls on your side)	High School	High School	High School	High School	High School	High School	High School
Coaches allowed on field for defense (OK for coaches to be just outside the dugout)	No	No	No	No	No	No	No
Bat the roster & free substitution	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Play 9 Bat 9 or Play 9 Bat 10 with free subs	No	Yes	Yes	Yes	Yes	Yes	Yes
Play 9 with DH for any defensive player	No	Yes	Yes	Yes	Yes	Yes	Yes
If player does not bat due to injury, sick, or no sub, he is out unless opposing coach waives	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Minimum players to play a game (8 & 9 batter is an out with each flip of the lineup)	7	7	7	7	7	7	7
Courtesy Runner for Pitcher & Catcher (last batted out if batting roster, sub. if bat 9 or 10)	last out for C	Yes	Yes	Yes	Yes	Yes	Yes
Score & standings kept (verify with umpire & scorekeepers)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Official game after 2 1/2 inn. if home team leads or 1 hr.-score reverts to prev. finished inn.	Yes	Yes	Yes	Yes	Yes	Yes	Yes
League games end in a tie	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Infield fly rule	No	Yes	Yes	Yes	Yes	Yes	Yes
Lead off base & steal	No, until ball hit	**Yes, except home	Yes	Yes	Yes	Yes	Yes
Dropped 3rd strike rule	No	No	Yes	Yes	Yes	Yes	Yes
Balks called	No	1 warning per P	Yes	Yes	Yes	Yes	Yes
Intentional walk (per MLB rules, no pitches, Head Coach just notifies umpire)	No	Yes	Yes	Yes	Yes	Yes	Yes
Pitch limits (up to Head Coach, recommend Pitch Smart limits set by USA Baseball & MLB)	N/A	No	No	No	No	No	No
Metal cleats allowed (except on portable mounds)	No	No	No	No	No	Yes	Yes
Mandatory slide rule (but if umpire rules malicious, player is out & ejected for the game)	No	No	No	No	No	No	No
Bats (must have USSSA 1.15 BPF, USA, BBCOR stamp or wood. No max length-weight ratio)	Yes	Yes	Yes	Yes	Yes	Yes	***Yes, but -5

All players must be on the online roster and cannot play for 2 teams in the same age group. Rosters are frozen once due. Coaches must show birth certificates if questioned.

No time clock between pitches. No protests. All judgement calls by an umpire and all game outcomes are final.

Fully completed line-up cards shall be given to the opposing Head Caoch and to the home plate umpire at the pre-game meeting.

Both teams should keep score and confer with the home plate umpire often, who will keep the official game score card and start time.

8U: 5 pitches max to each batter unless ump deems 5th pitch as not hittable. The at-bat is extended if the last pitch is hit foul. 3 strikes & out.

8U: No walks or bunting. 3 outs per inning, not bat the entire lineup.

8U: Runners can't advance on passed ball. Player in pitcher position starts beside Coach-Pitcher. When infielder has ball, time is called & runners awarded closest base.

8U: Runners can leave base when ball is hit. Batted ball that hits Coach-Pitcher is dead with each runner, including batter, advancing 1 base.

8U: Coach-Pitcher must maintain 1 foot inside pitchers circle (12 ft. around rubber) & must leave field of play once ball is hit by batter.

*If the home team cannot win the game, due to the max runs per half inning rule, the game is over. We will not play, or let the home team bat, the last half inning.

**9U: No stealing or advancing home on passed ball or wild pitch. Third base runner can advance to home if play is made to any base.

***14U: Must use drop 5 (-5) 1.15 BPF or USA stamped. BBCOR bats are allowed.

If not mentioned in rules above, like age eligibility with grade exception rules, then Greater Midwest Baseball (GMB) rules, then MLB Rules, will govern play.